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**Cooperative  
Application Development**

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**N&C Worldwide  
Product Marketing**

Norman Kline

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# Development Layers

**Cooperative Application Tools**

**Desktop Development Tools**

**Communications**


**Macintosh Operating System**

# Macintosh Operating System

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Highly crafted environment that ties hardware software and networking together to provide the user with a great experience...

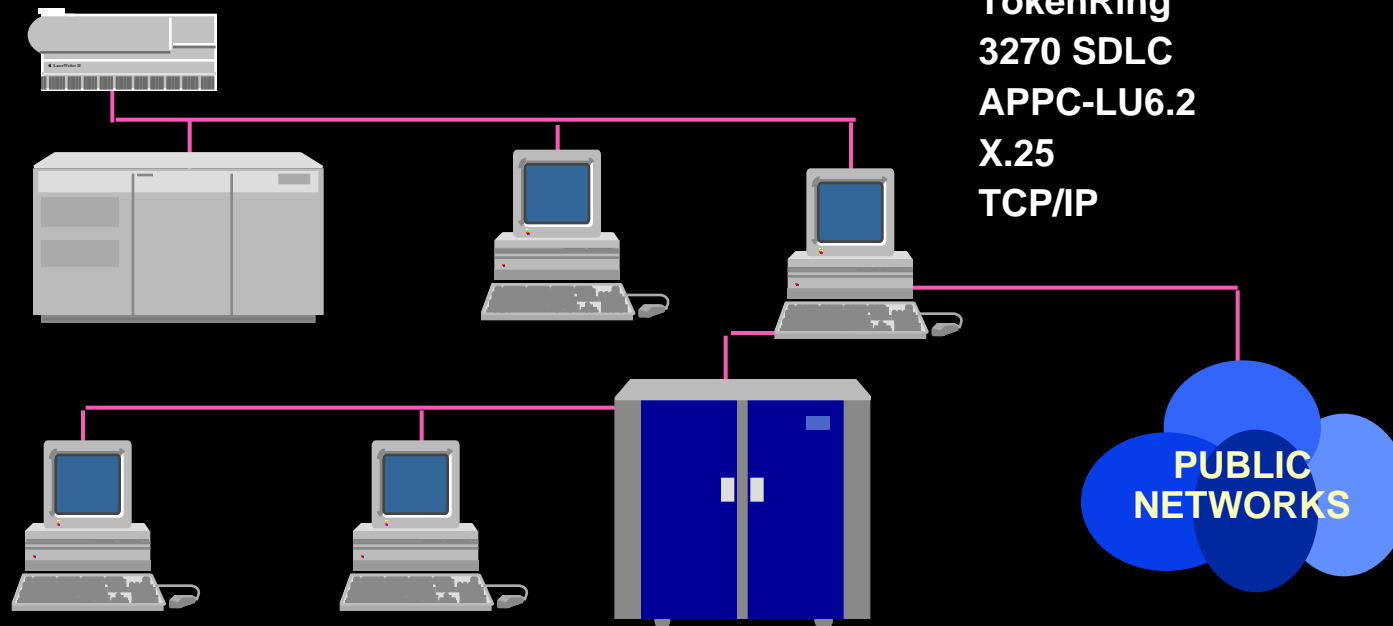
- Built-in **Graphics**
- Built-in **Networking**
- Use of Real World **Metaphors**
- **Seemless integration** of applications



**User is at the Center**  
**Not at the End**

# Communications

The Macintosh is the **best** connected computer



# Desktop Tools

Macintosh has the most advanced and broadest desktop application development tools.

## Programmer Tools

Macintosh  
Programmer's  
Workshop

## Workgroup Tools

CommToolBox  
AppleTalk

## Object Oriented Tools

MacApp C++, O' Pascal  
HyperCard  
Common LISP

## UNIX Tools

A/UX  
X.Windows

# Cooperative Application Tools

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Cooperative Applications are programs that reach beyond the desktop. There are many types of cooperative applications.



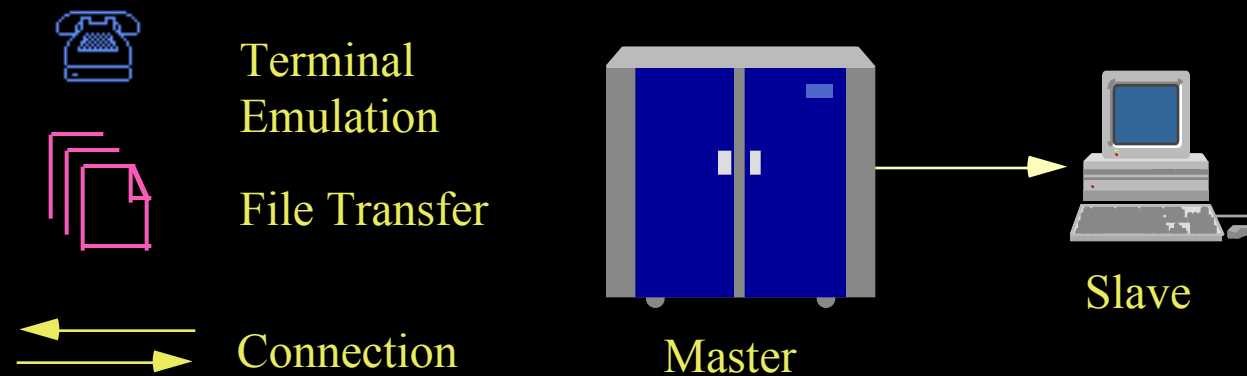
# Cooperative Application Tools

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- Distributed User Interface
- Front-Ending
- Distributed Data Access
- Distributed Processing

# Terminal Emulation

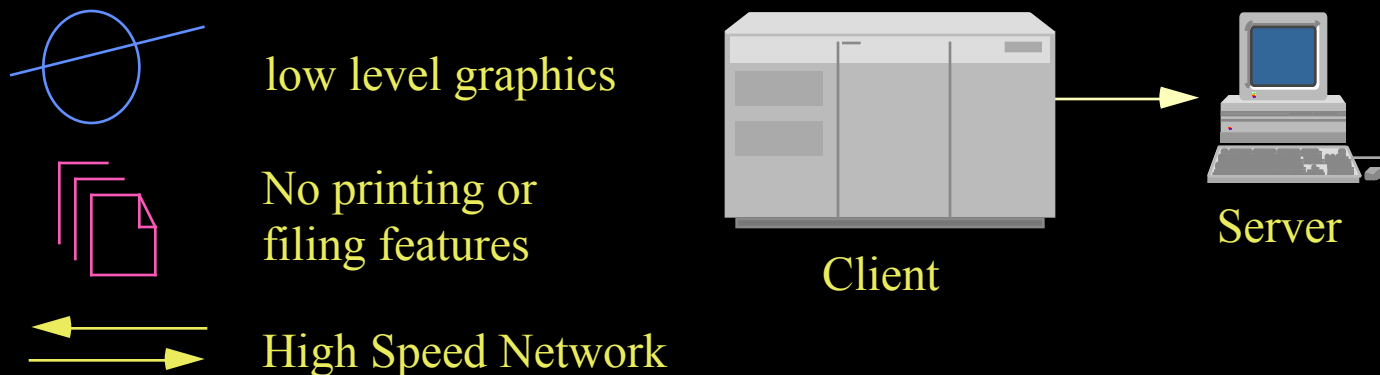
This is still the most popular aspect of integrating Macintosh into host based systems but least powerful.



Apple's new CommToolbox Managers provide terminal emulation, file transfer, and connection services at the operating system for all Macintosh applications.

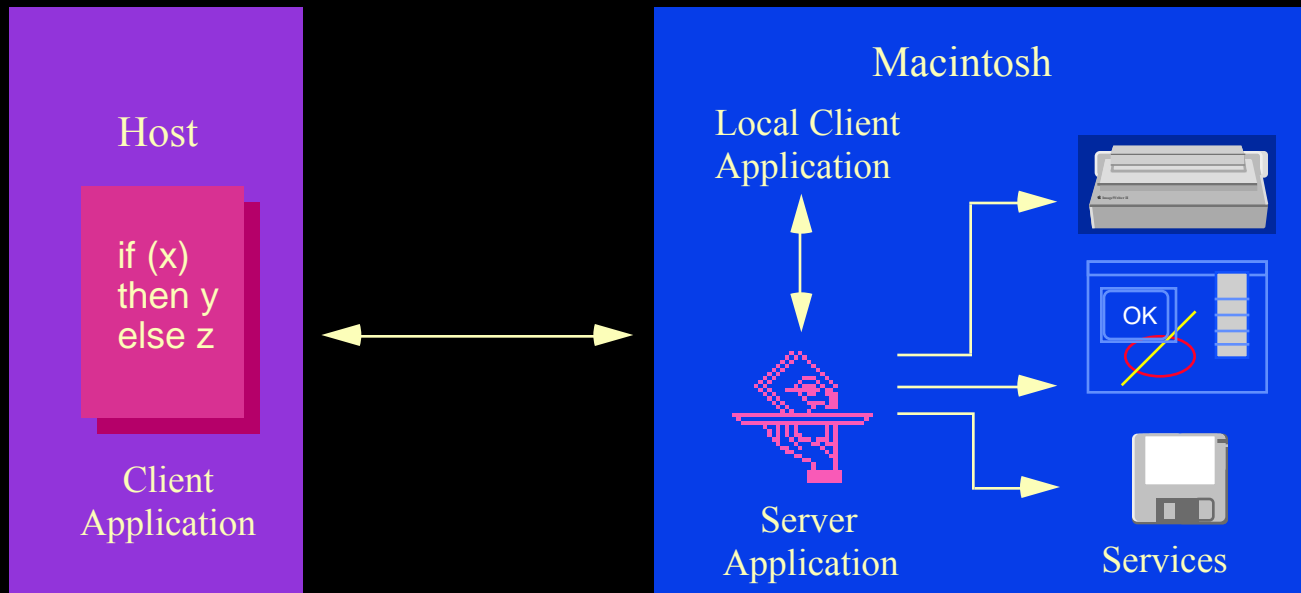
# X.Windows

X.Windows is a set of low level drawing primitives that allow host programs to provide a distributed user interface.



Even though X.Windows is a client server architecture, the reality is a master-slave relationship with the host and host programmer having to do most of the work.

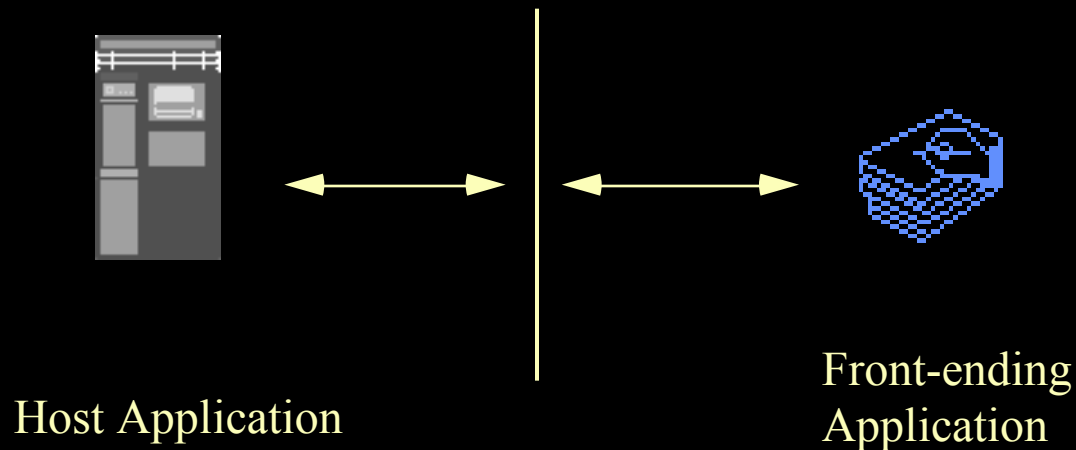
# MacWorkStation



MacWorkStation represents a very high level client-server model, allowing remote or local applications to request and receive user interface, printing and filing services through a simple but powerful protocol. Desktop resources are optimized to offload host processing and to work over any speed network.

# Front-Ending

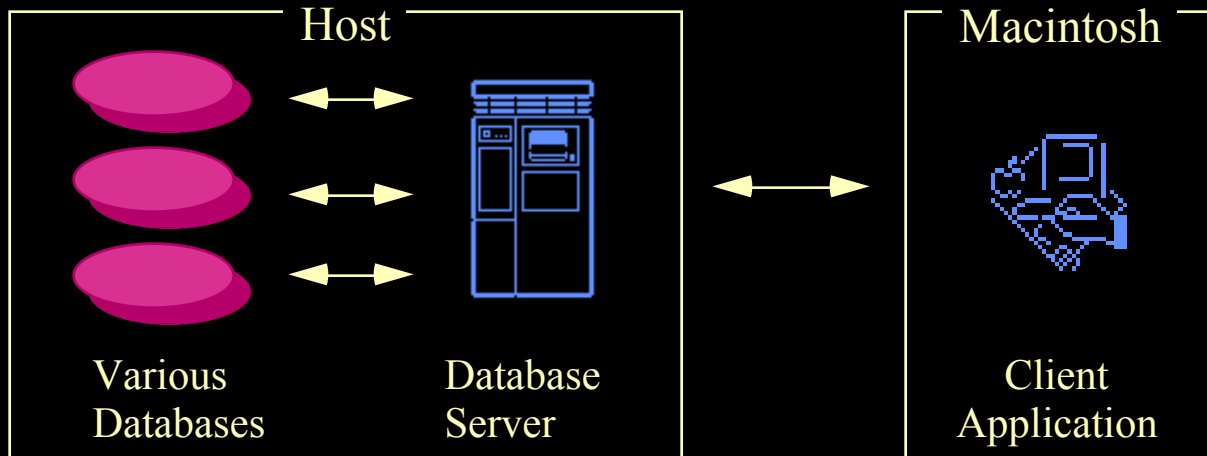
Hiding the existing user interface with another user interface can be done sometimes quickly and without changing the host program.



HyperCard is an excellent Apple product for “front-ending” an existing host application.

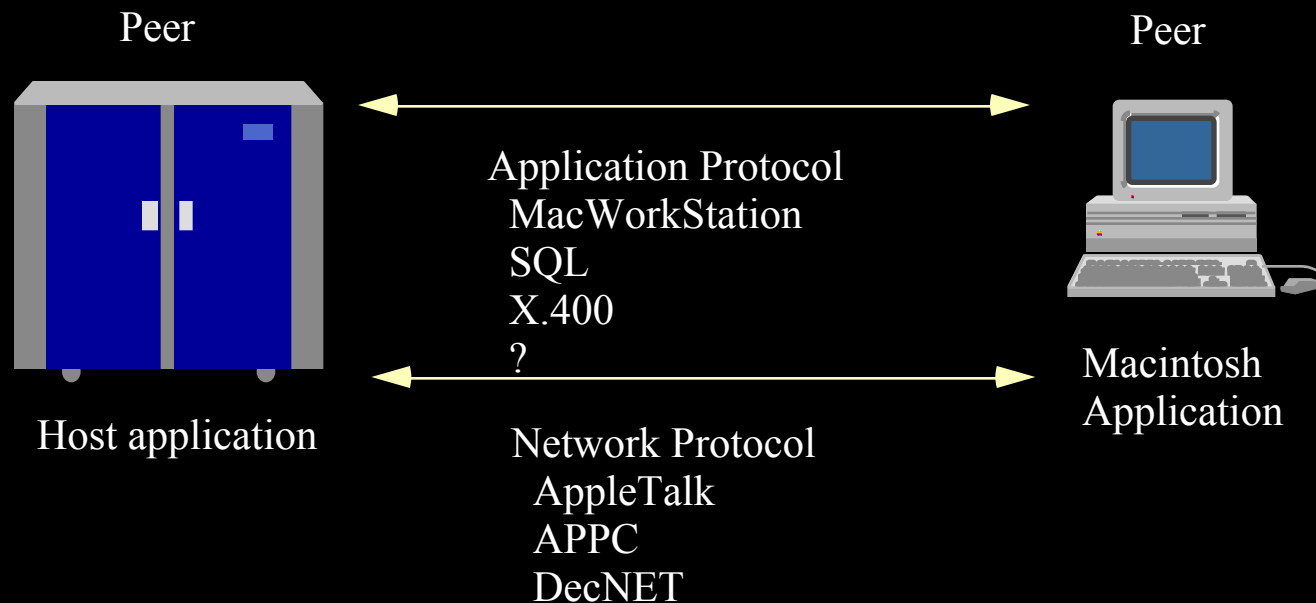
# Data Access

Data Access technology provide a methanism for an application to request data from a database server program running on another computer.



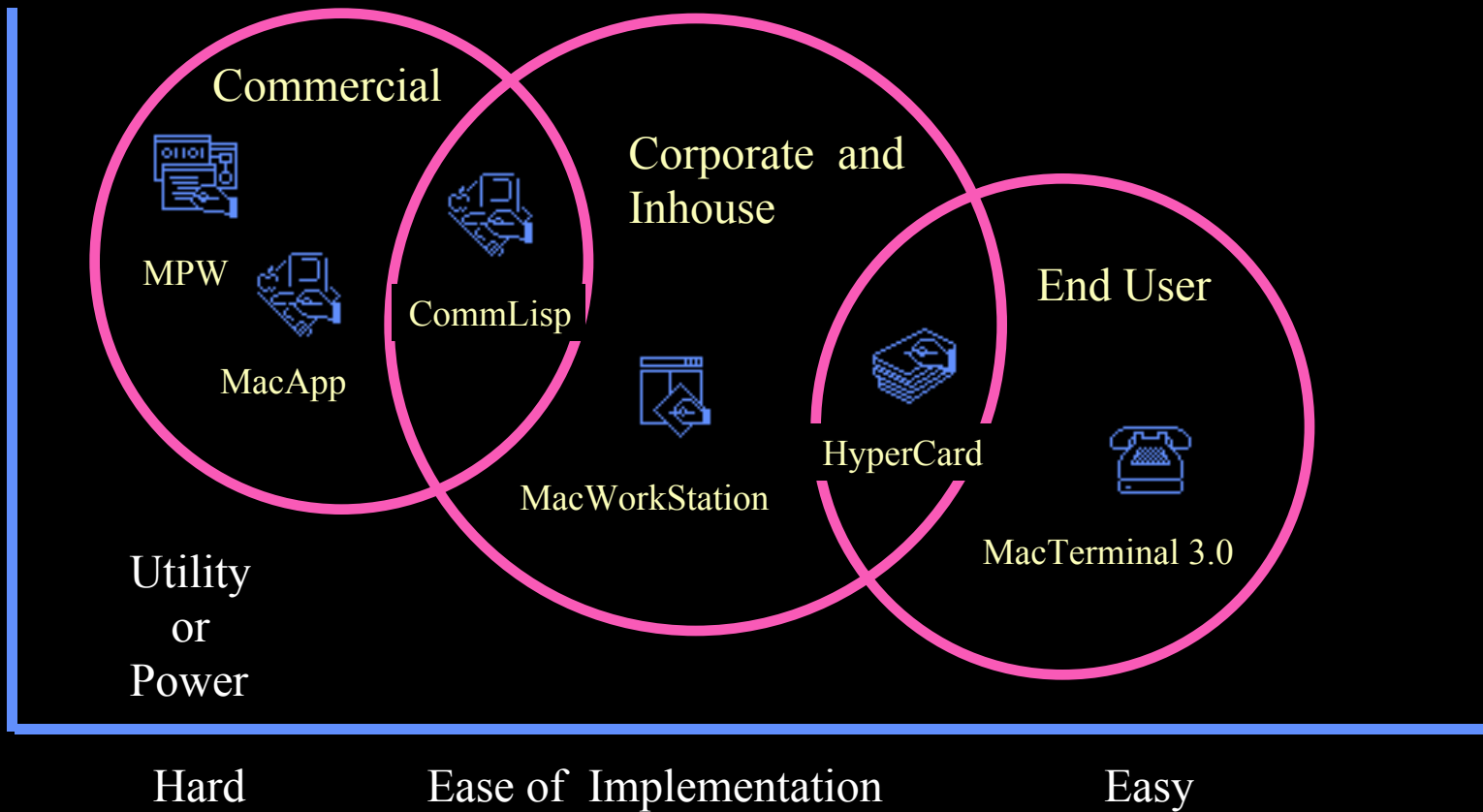
Apple's CL/1 technology provides excellent data access and data entry services for any Macintosh application.

# Peer to Peer



Peer to peer application development is very powerful but is also very expensive and takes a complete rewrite of the host application and then the development of desktop applications.

# Product Line







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**MacWorkStation**

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# About MacWorkStation

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MacWorkStation is a distributed user interface technology designed to **leverage** desktop resources for **transaction processing** applications.

# MWS Benefits

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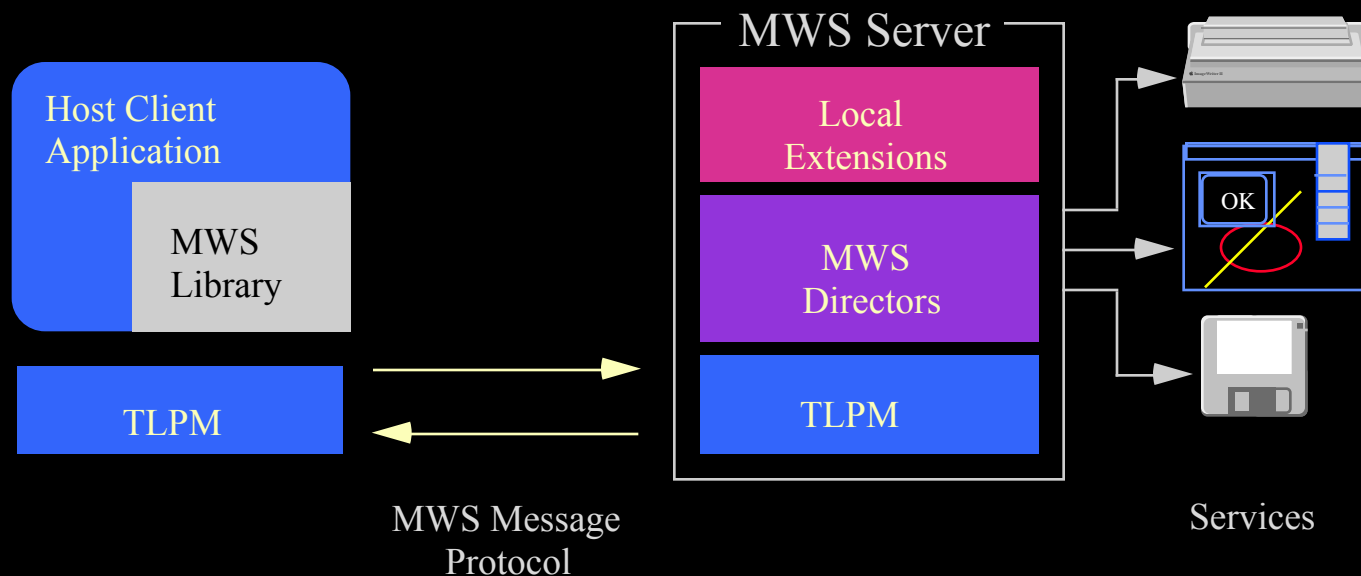
- Allows any host application to look and feel like a normal desktop application. Provides complete transparency between local and remote applications.
- Reduces development time
- Reduces host cpu loads
- Reduces network traffic

# MWS Features

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- Uses a very high level message protocol which is easy to use and easy to learn by traditional host programmers
- Can be used by any programming language on any host across virtually any network
- Full desktop user interface, printing and filing services are supported
- All local objects are maintained by local processing, including complete integration with desktop and other applications

# Programming Model

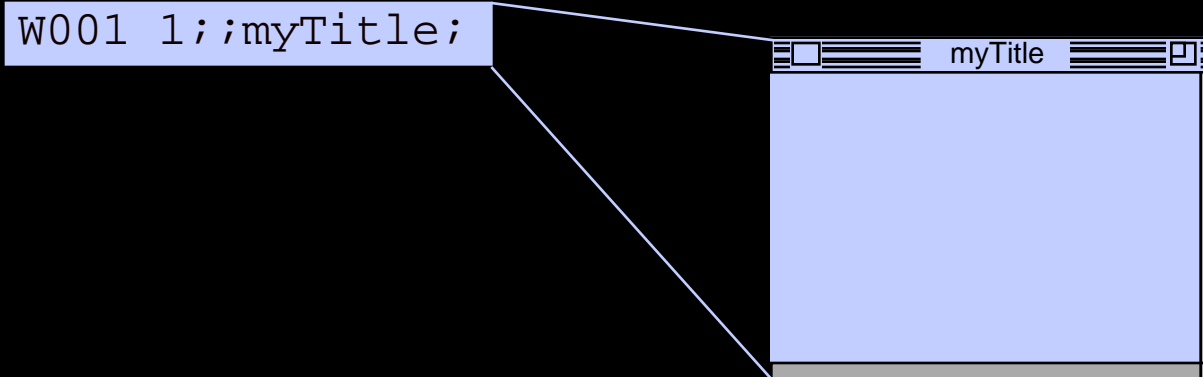


The MWS Message Protocol reduces the complexity of graphical user interface programming to the level of normal terminal screen programming but keeps the benefits distributed processing.

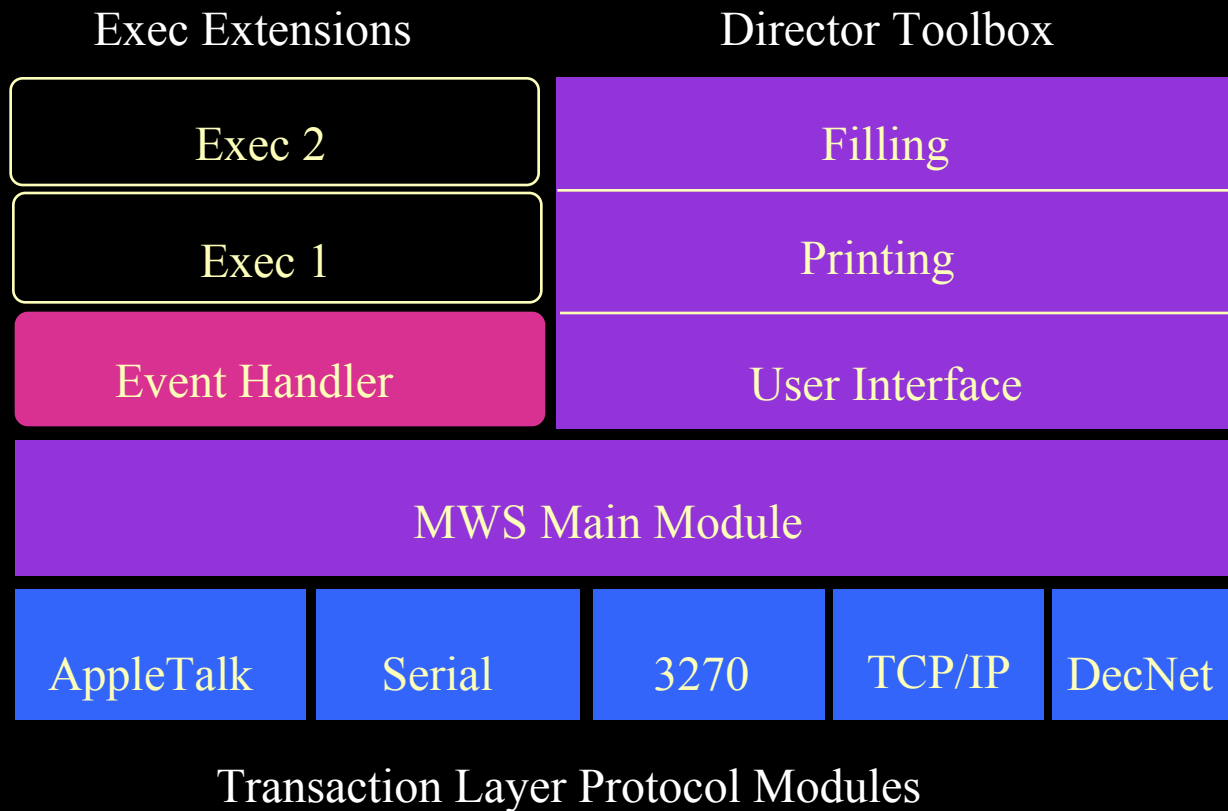
# MWS Message Protocol

The MWS Message Protocol is the heart of MacWorkStation. It provides for an elegant method for controlling local desktop objects.

The Following Sample Creates a “live” text Window

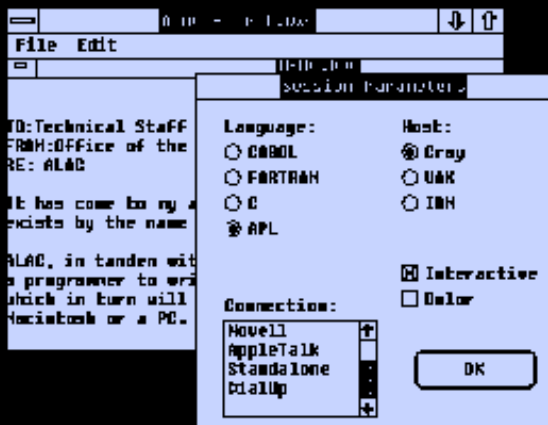


# MWS Server



# ALAC

ALAC (Any Language, Any Computer) is the first MWS compliant non-Macintosh server on the market. It provides Windows users with access to host applications using the MacWorkStation protocol.



Windows



Macintosh



# Event Handler

Script	ResName	Title	(ResID)		
D25710	1 P 1	Toss Europe	(4728)	<input checked="" type="checkbox"/>	A
D25711	1 P 1	Toss U.S.	(12064)	<input checked="" type="checkbox"/>	D
D2571	1 B 1	Toss Seminar	(1254)	<input checked="" type="checkbox"/>	L
D2571	2 B 1	Toss Seminar	(8716)	<input checked="" type="checkbox"/>	M
D2571	4 M 4	Legal	(30711)	<input checked="" type="checkbox"/>	P
D2571	5 M 1	Syst Type	(26901)	<input checked="" type="checkbox"/>	T
D2571	5 M 2	Refersher	(27555)	<input checked="" type="checkbox"/>	U
D2571	5 M 3	Chem Type	(31247)	<input checked="" type="checkbox"/>	W
D2571	5 M 4	Pate Type	(10941)	<input checked="" type="checkbox"/>	X
D2571	5 M 5	Legal Seminar	(21599)		
D25720	1 B 1	Sessions Found	(4689)		
D25720	3 B 1	toss Seminar Find	(8749)		
D25720	4 B 1	Founk Seminars	(10454)		
D2572	1 B 1	OK STUDENT	(23581)	<input checked="" type="checkbox"/>	All

Add Modify Remove Run Close Print Save

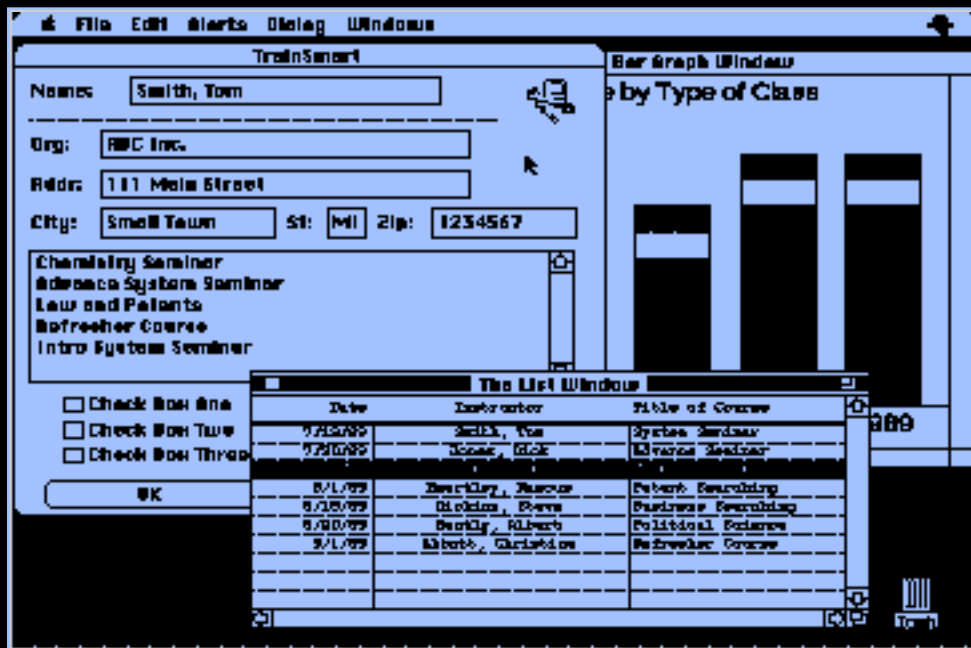
Quickly design and Prototype 100% of the user interface. The prototype **IS** the base for the application.

# Dialog Builder



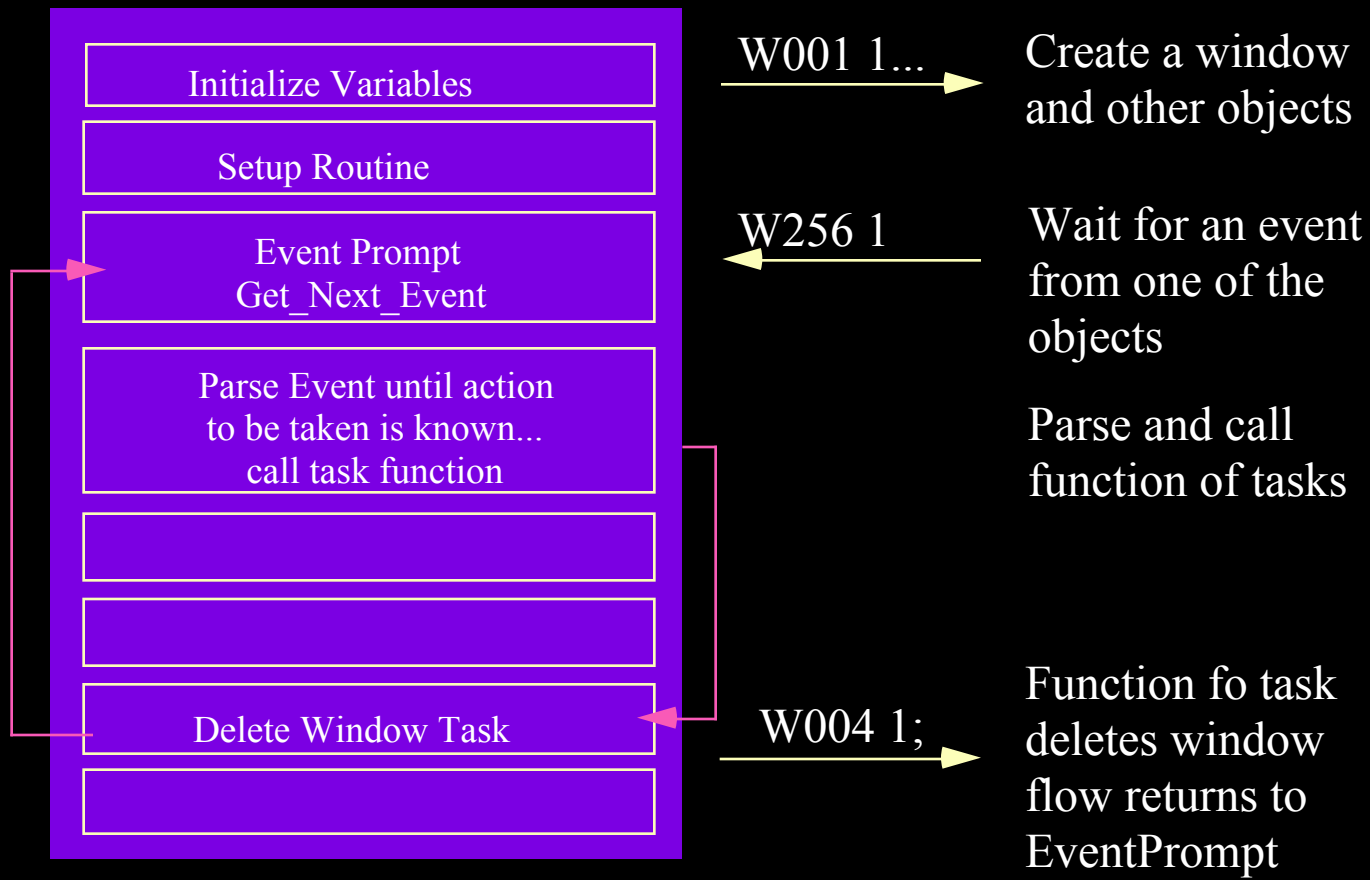
MWS Dialog Builder allows the “painting” of dialog boxes which can then be used by the client or by Event Handler

# Prototype Using EH Dialog Builder



After design and prototype, then start moving event handling to the client program

# Host Program Structure



# Benefits

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- Leverages the strengths of the desktop computer while taking advantage of the current host environments
- Does not require the host programmer to become a full Macintosh Guru
- Integrates into existing complex systems environments easily without bucking existing MIS procedures

## Benefits (*cont.*)

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- Reduces development time, host cpu, and network traffic
- Provides transparency between local and remote applications and provides for a stable transition to peer to peer application development

# Some Customers

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Aetna Life & Casualty

Alamo Rent A Car

Apple, Computer, Inc.

Arco Alaska, Inc.

**Arthur Anderson & Co.**

Baylor University

Bendix

British Petroleum

**CitiBank**

Claris Corporation

Cornell University

Deft, Inc.

E.I. Dupont

Emory University

Env. Protect. Agency

**GEIS**

General Dynamics

GTE

House (U.S. Con)

**Hughes Aircraft**

**Hydro Quebec**

## Some Customers (*cont.*)

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Innovative Med. Software

INET, Co of America

Kal Kan Foods, Inc.

KMS Fusion, Inc.

Knowledge Based Tech.

Legislative Ass./Ont.

**Liberty Mutual Ins. Co.**

M.I.T.

Michigan Leg. Assembly

Mobil Oil

**NASA**

North Amer. Phillips

Northrop Corporation

**Pacific Bell**

Peat Marwick & Main

Princeton University

Relational Tech. Inc.

Relay Communications

Stanford University

**Tandem Computers. Inc.**

Time, Inc.



## Some Customers (*cont.*)

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Union Carbide

University of Michigan

University of Ziekenhuizen

University of Ohio

University of Oslo

University of Pittsburgh

University of Wollongong

Western Mich. U.

Wise Man Ltd.

# Future Directions

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- Additional Third Party Libraries
- Additional Third party Servers
  - X.Windows
  - VT100
- Scripting in EventHandler for easy local processing
- Automatic program compiling of EventHandler prototypes and applications

# AppWriter

AppWriter will provide an application development environment for building cooperative or standalone applications



Transaction Layer Protocol Modules



**Demonstration Time**