





# Agenda

- Mainstream AV technologies
- AV authoring technologies
- DVD
- Q&A



# Mainstream AV Technologies

### Video in

- 320 x 240 at 30fps with expansion to 640 x 480
- Supports composite, S-video, DAV S-video and broadcast TV

### Video out

- NTSC/ PAL encoder with programmable timing and scaling
- Supports composite, S-video

### Audio

 Three analog input/ output ports: DAV, TV, RCA, and CD, mini-jack, and comm slot



## **Next Generation AV Authoring**

- Analog video
  - PAL, NTSC, S, Composite video
  - Upgraded A/D converters
  - Scalers with sub-pixel accuracy
  - CCIR601 sampling (square or rectangular pixels)
  - Color space conversion (YUV)
  - Hardware A/V sync
  - Genlock
  - Full duplex DAV
  - Analog audio SNR to 90dB (up from 70 dB)



## **Next Generation Authoring AV**

- Digital video and compression
  - Dual 100Mhz TriMedia TM1s
  - Serial digital video (D1) in and out
  - Digital audio (AES/EBU) in and out
  - FireWire (6 pin IEEE 1394)



### TriMedia TM1

- Why TriMedia?
  - Programmable
  - Better tools
- Apple CODECs
  - DVC encode (5:1) and decode
  - MJPEG encode (2:1–25:1) and decode
  - MPEG1, and MPEG2 decode
  - DVD video\*









# The Apple AV Customer

- FireWire (SVHS to DV migration)
  - Creative storyboarding
  - Independent filmakers
  - Field capture (news)
  - Teaching universities
- D1 (Betacam SP migration)
  - Entry post-house single stream
  - Service bureau



Free



# **Developer Opportunity**

- QTML is the application API for media acceleration
  - Flexible acceleration engine
  - No application changes required if you call QuickTime
- CODECs
- QuickTime 3.0 components
  - Effects track
- Trimedia@apple.com





### **Macintosh DVD**

- Macintosh DVD Goals
- Customers and Developer Opportunity
- Mac Plan of Attack





## **Macintosh DVD Goals**

- Prepare for DVD as a long term opportunity
- Mac DVD playback as GOOD or BETTER
- Ensure Mac DVD content creation is the BEST
- Prepare and launch in '97, Get big in '98





### Customer Value of DVD

### Fear of obsolescence drives "future buying"

- A Better CD
  - Much higher capacity than CD-ROM
  - Superset of CD (Audio CD, CD-Plus, CD-ROM)
  - Higher transfer rate
  - Eventually same cost as CD-ROM
- Delivery vehicle for next generation content
  - DVD movies can play on computers
  - High quality video and audio will more commonly be integrated into applications



# What Would Compel You to Buy...

Source: IDC Survey, 1996 http://www.tacmar.com/dvd\_results.htm

- If important software was on DVD—73%
- To play DVD movies on my computer—62%
- If favorite game was on DVD—54%
- If favorite educational software on DVD— 31%
- Want latest technology—31%



# Why Mac DVD?

- Macintosh is a great platform for new technology
  - Mac users rapidly adopt multimedia technology
    - Disproportionately large early share (e.g., as with the Internet and CD-ROM)
  - Internet Mac/Win applications seized the standards, momentum, and marketshare
    - e.g., NetScape, RealAudio, NetObjects, etc.
- Leverage Mac and Windows development
  - Media assets (e.g., MPEG-2 files) are cross-platform
  - Hybrid disks expected to be common



# Opportunities for DVD Developers

- Change brings opportunities
  - Early adoption is key to success
  - Ride the DVD hype wave
- Enhancing current titles
  - Multiple-language versions
    - Reduces the number of SKUs to manage.
    - Increase market appeal of products
  - Increase the amount and quality of content
  - Transfer speed and playback quality increases
  - Consolidate multi-disk content
- Something Totally Different!



# **Something Totally Different!**

### New levels of performance and storage...

- New types of games with radical interactivity
- Reference works that come alive
- Travel guides that make it like being there
- Museum tours that make it better than being there
- Internet companions to ease the bandwidth issues
- Training that dazzles and captivates
- Virtual tech support that lowers costs
- Education: Opening the doors of discovery.





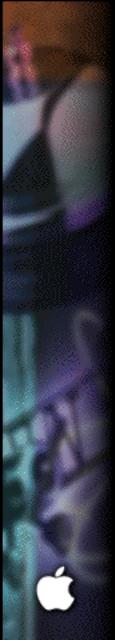
# **Industry: 1997 DVD Introduces**

- Early summer '97 first generation drives emerge
  - Incompatible with CD-R, PhotoCD
- DVD significantly more expensive than CD-ROM
  - Hardware assisted decoding will initially offer better playback quality
  - Total price premium of \$150 to \$300 expected
  - Price premium and lack of titles will slow '97 industry penetration
- Software decryption licensing still an industry issue
- Initial (summer '97) industry target: early adopters
- DVD really ramps up to big volume in '98



### **Mac Plan of Attack**

- Target first Mac DVD solution in late 1997
  - Second generation drives
  - DVD-ROM and DVD-Video linear playback
    - Hardware assist for better playback quality
  - Lay DVD groundwork.
  - Work with ISVs to develop solutions
    - Developer kitchens, cookbooks
- Beyond '97—Make DVD pervasive on Macintosh
  - Interactivity—beyond just playing movies
  - QuickTime integration
  - Emphasis on authoring, content creation and tools
  - Support and integration of writable devices
  - DVD pervasive in product line



## DVD-ROM/Video Timeline

Late '97

1998

### Launch

- Limited volume
- Mid-range only
- Technical preparation
- Market development
- DVD-ROM
- DVD-Video liner playback
- Hardware assist

### Mainstream

- Multiple SKUs
- Entry, mid-range, PBs
- Hardware and Non-HW assist options
- QuickTime interactive integration
- Enhanced playback

#### Pervasive

• "75%+ SKUs"

# Initial Deployment (Late '97)

- DVD as a big media device (UDF 1.5, ISO 9660)
- Traditional decoding available through QT (e.g., MPEG1)
- DVD Video (MPEG2/AC3) linear playback available from scriptable player application



ISO 9 660

**UDF 1.5** 



- DVD as a big media device (UDF 1.5, ISO 9660)
- Toolbox services and full Mac OS integration
- MPEG2 and traditional decoding available through QT



ISO 9 660

**UDF 1.5** 



### Conclusion

- DVD is a long term opportunity
- 1997 is the year of preparation and launch
- 1998 is the year of ramp up and volume
- Macintosh provides excellent DVD opportunity
- We're looking for a <u>few</u> good titles:
  - Content that highlights DVD and the Macintosh
- U.S. Contact:
  - Didier Diaz (dda@apple.com, (408) 974-3789)
  - Serious inquiries only







