

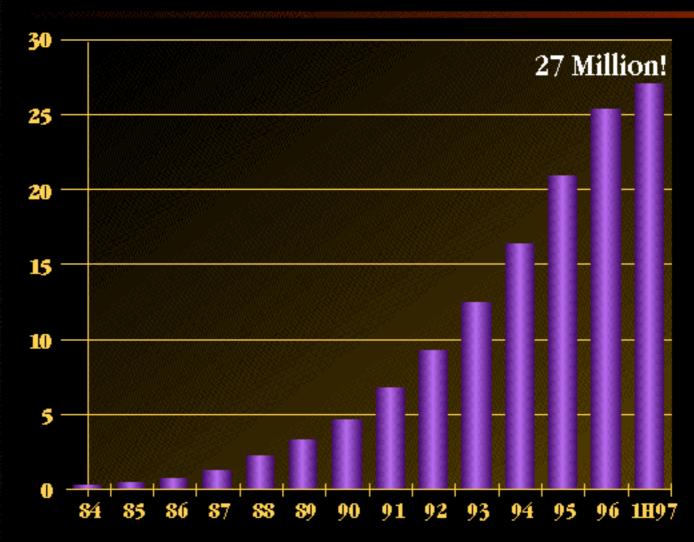




Power Macintosh Goals

- Customer Focus
- Product Focus
 - Performance
 - Multimedia
 - Industrial Design
 - Connectivity
- Simplify product Line
- Deliver great products that exceed our customer expectations

Macintosh Installed Base



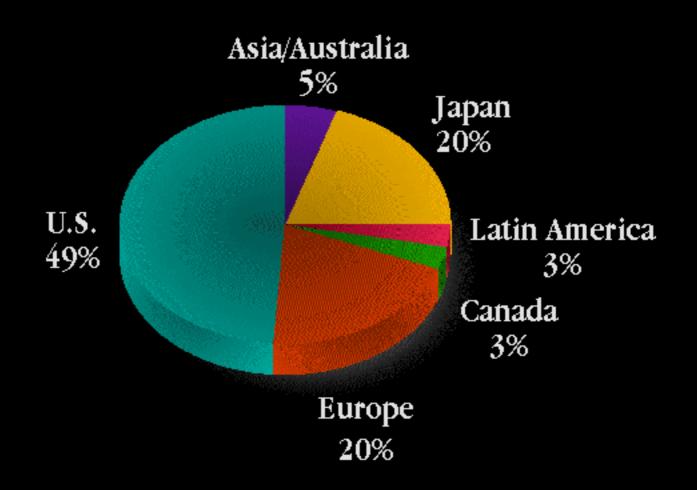


People Prefer Mac over Windows 95

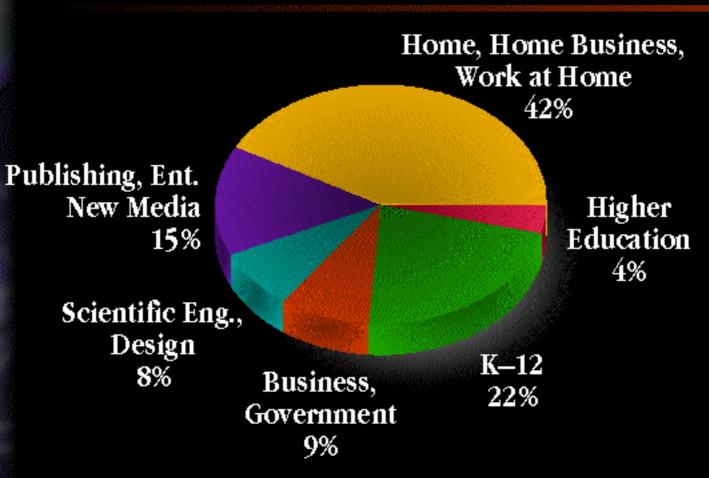
"Dual users" rating 8-10 out of 10

	Mac	Win95
 Overall Satisfaction 	60%	41%
 Overall Productivity 	59%	42%
 Overall Ease of Use 	78%	37%
 Graphics and Publishing 	85%	27%
• Multimedia	71%	36%
 Ease of Learning 	78%	29%
• Ease of Setup, Installation	69%	33%

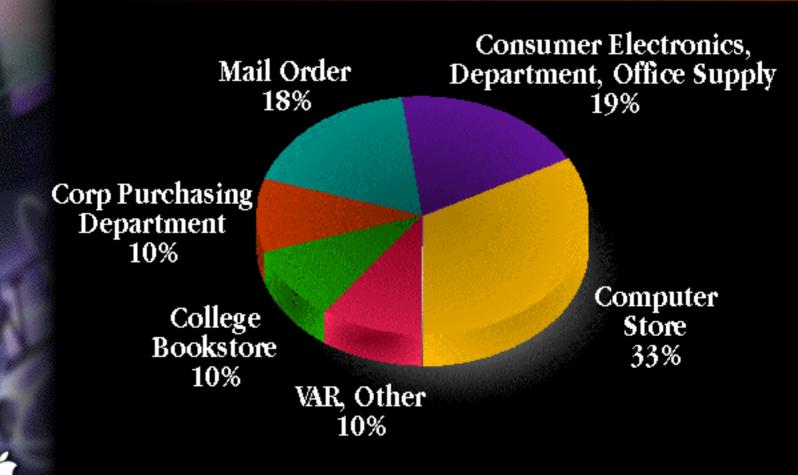
Worldwide Shipments by Region



Worldwide Shipments by Segments



Power Mac Customers



Base: US new purchasers outside of K-12



Power Mac Customers

How is the machine used?

- 1/3 used by single person, 2/3 shared
- 63% use another Mac
- 38% also use a PC

Base: US new purchasers outside of K-12



Power Mac Customers

What about the Internet?

- 70% outside of education, 52% in Education
- 30% through ISP, 30% through online service, 40% through school/work
- 88% send E-mail
- 83% search for specific info about product, service and company
- 68% download software
- 51% get technical support

Base: US new purchasers outside of K-12

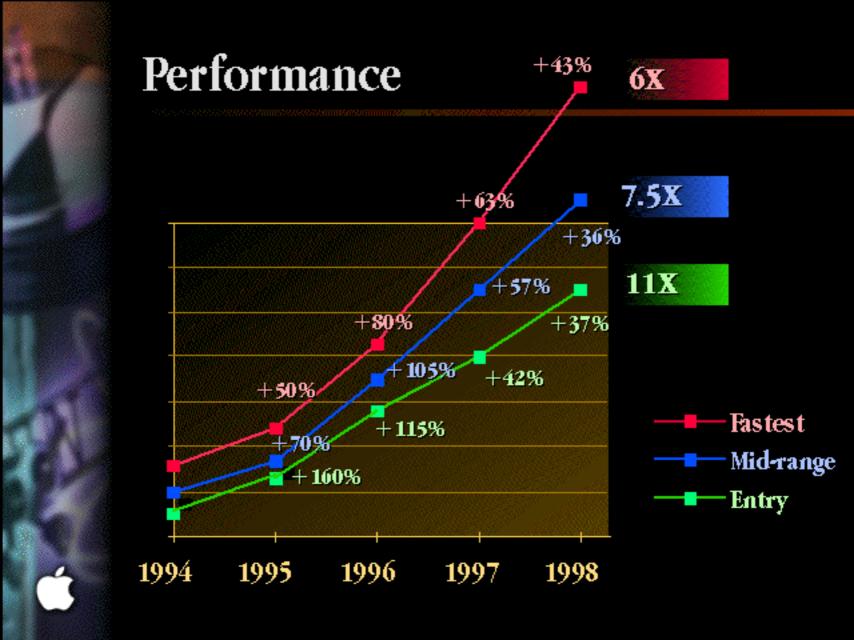


Power Mac Customer

What is a typical system?

- 2/3 add DRAM
- 20% > 64MB
- Average 52MB
- 39% added mass storage—
 HD or removable
- 75% use ≥ 16-inch display
- 36% use scanner

Base: US new purchasers outside of Consumer and K-12







Enabling Platform—1984

Desktop Publishing



LaserWriter

QuickDraw, PostScript



Publishing Apps

Bit map graphics

Enabling Platform—1998

Interactive Digital Media

Video & Animation Images & Audio Digital Ink

Audio/Video I/O

AV Effects, Compositioning

Real-time Interactivity 550 MIPs

3D Animation



Roadmap Core Components

Industry Standard

RAM
Disk Drives
Power Supplies
PCI
Graphics
Ethernet
Modems
USB
I/O

Apple Value Added

Processors

Memory Hierarchy

Video/Graphics

Audio

FireWire

Industrial Design

Product Design

Desktop Architectures

Simplification!

Hi-End

Mid-range

Entry

Today









2H '97

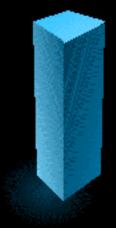






Future







Enclosure Roadmap

Today

1H '98

Future

Tower

Tower

Tower

Mini-tower

Mini-tower

Mini-tower

Desktop

Desktop

Desktop

Desktop

All-in-one

All-in-one

All-in-one

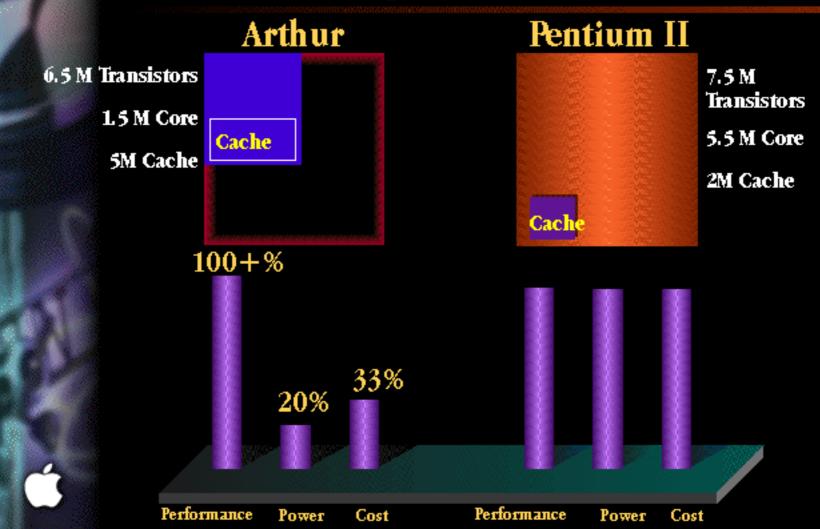




The PowerPC Proposition

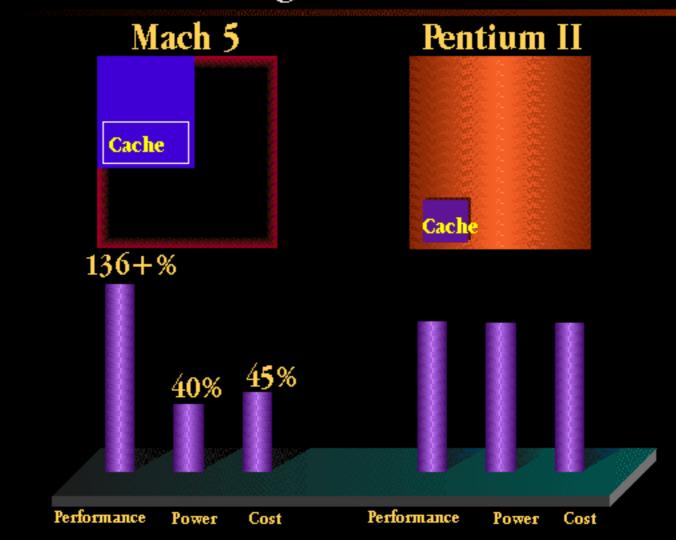
- 1994—2x over Intel everywhere
- 1995—well, maybe not
- 1997—well, maybe so but 2X isn't enough
- 1998—capitalize on the real strengths of PowerPC

The Advantage of PowerPC





The Advantage of PowerPC



PowerPC Roadmap

G4+

- 350 + MHZ
- 0.25µm
- Symmetric MP

Mach 5

G4

- 0.18µm
- Very tightly-coupled MP
- Wider instruction issue
- Larger, faster caches
- Faster bus

Mach 5

• 0.25µm

250-350MHz

Symmetric MP

Arthur

- 300 + MHZ
- 0.25µm
- 1:1 cache

Arthur

- 200-266MHz
- 0.35µm
- Backside cache

17

Multimedia acceleration

0.25µm

- Multilledia accelei
- Symmetric MP
- Larger, faster cache
- Wider, faster bus

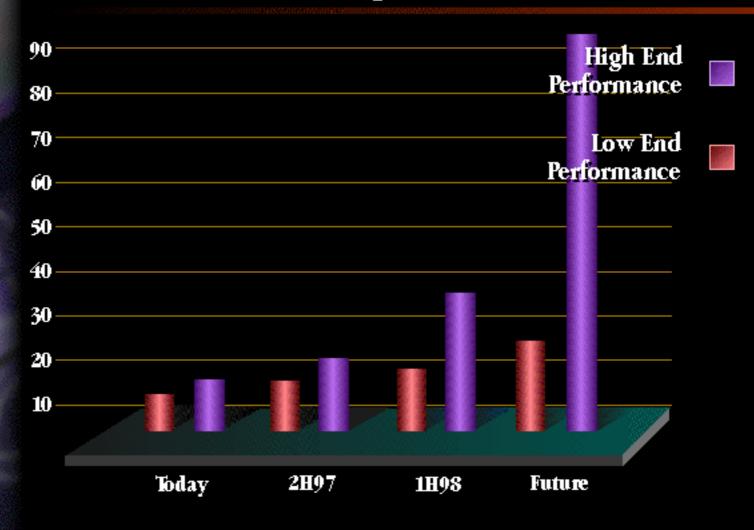
1997 1998

1999

2000



Multi-Processing

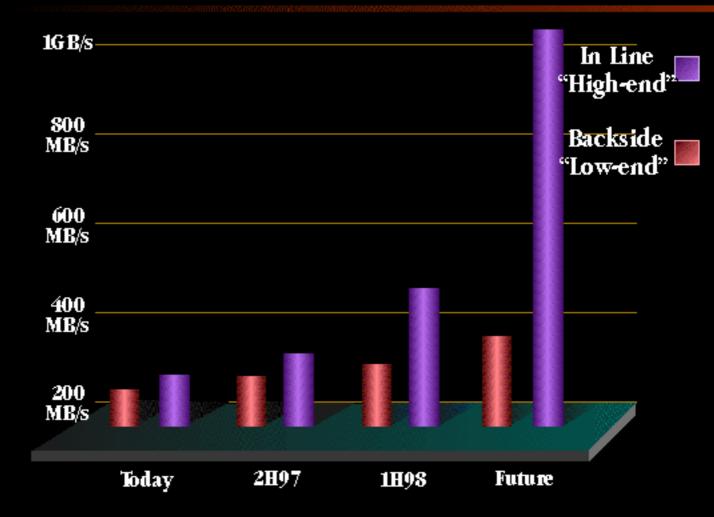




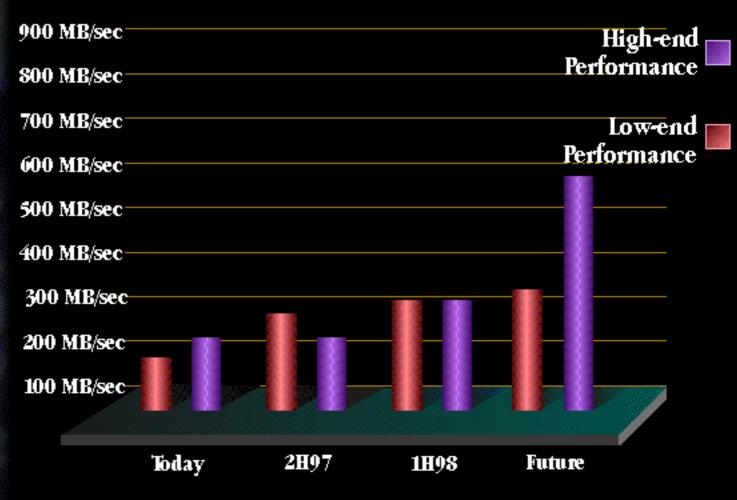
Memory Hierarchy Design

- Fast Processors consume lots of memory bandwidth
- Drives improvements in both cache and DRAM performance
- In line cache for high end MP
- Backside cache for UP
- SDRAM enables faster main memory at low cost

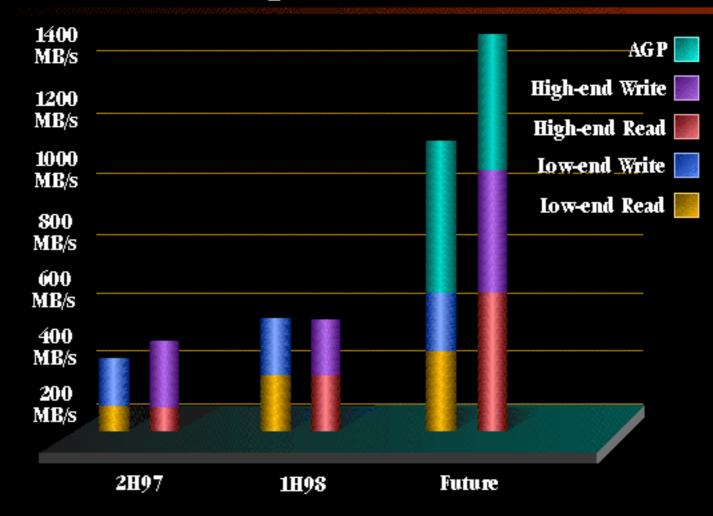
Cache Memory Roadmap



Main Memory Roadmap



PCI Roadmap





I/O and Peripherals Roadmap

- Move to industry standards wherever possible
 - ATAPI
 - USB
- Results in competitive performance and features
 - Hard Drive Size
 - CD transfer rate
 - DVD intro in 2H'97
 - Modem/Enet bit rate
- Focus on leadership in 1394 for multimedia

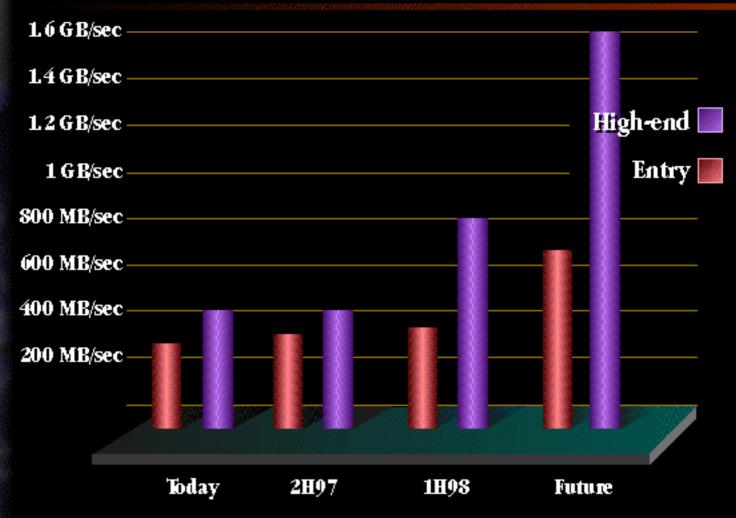




Sound

- Signal to noise ratio improved to 85 db with next generation sound chip
- AC3 decode provided as part of DVD release
- AES/EBU supported in 1H98
- 3rd generation codec is multi-channel

Graphics Bandwidth Roadmap





Entry Graphics Systems

- Using PCI and AGP permits entry systems to use industry-standard graphics controllers
 - Power Mac 6500 is the first to ship a motherboard PCI graphics controller
- At least 2 MB of graphics memory will be provided
 - Enough for 640x480x16 3D and 200 Kbytes of textures
- Next generation expandable to 6 MB



High-end Graphics Systems

- PCI plug-in graphics cards bundled with high-end systems
- On-board graphics controller used on video-enabled systems
- When AGP is available, all high end systems will use plug-in cards







- Multi-stream real-time processing
- Composite, S-video, FireWire, Serial D1
- Square and rectangular pixels
- Full resolution capture
- Genlock, HW AV synch
- Composite, S-video Square pixels
- 320x240, <30FPS
- Great display
- OK Capture

Today

1H '98

Future





Media Acceleration handware in PowerPC

Media Accelerator standard on High End video-enabled Mac

3rd part cards

Since Quicktime Acceleration hardware will speed up QuickTime core routines, app performance will improve as the platform improves

Today

1H '98

Future







Developer Opportunities and Impact

- Painless gains—it just works!
- Opportunities to differentiate
- Upcoming transitions
- Development not OS-specific



OS Strategy

- Commitment to dual OS strategy
- Aligned with OS Roadmaps
- More aggressive OS roll-in
- Off-cycle rapid response releases
- More extensive developer and customer seeding



Related Sessions

• Wednesday	Time	Room
— 503 I/O Technologies	4:30	A2
— 504 AV Technologies	2:50	A2
— 505 Multiprocessing	5:50	В
 Thursday 		
 590 Hardware Feedback Forum 	3:10	J1
 591 I/O Technologies Feedback 	4:30	J1

