



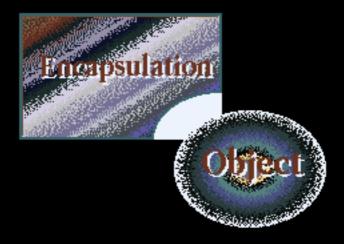
Session Topics

- Object Oriented Concepts
- Language Requirements
- Language Support
- Closing Thoughts

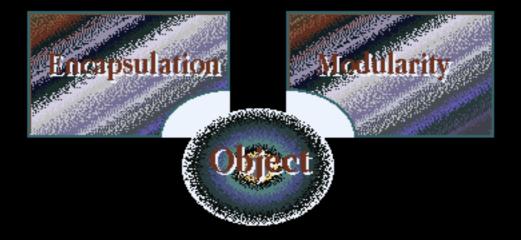


Object

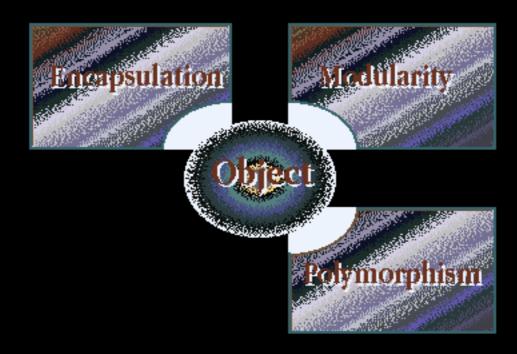










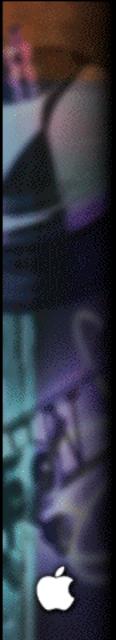












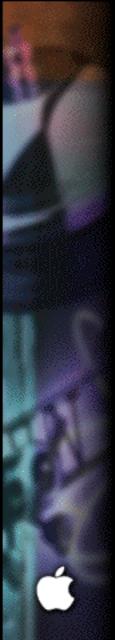
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 - Serve application frameworks and tools



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- Easy to Learn
 - "Less is more" principle



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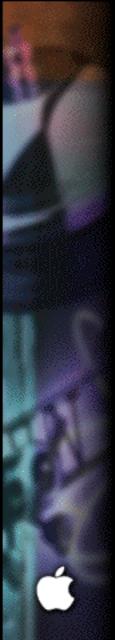
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Language Support

- Objective-C
- Objective-C++
- Java
- Dylan?
- Object Pascal?



Objective-C Type Declarations

Classes — implementation reuse

```
@interface NSBrowser : NSControl
  <instance varibles>
<methods>
@end
```



Objective-C Type Declarations

Protocols – design reuse

@protocol NSDraggingInfo

<methods>

@end



Objective-C Object Declarations

```
// untyped
id anyObject;
// typed by class
NSBrowser *myBrowser;
// typed by protocol
id <NSDraggingInfo> aDrag;
```



Objective-C Method Declarations

Classic syntax



Objective-C Method Declarations

Modern syntax



Objective-C Method Categories

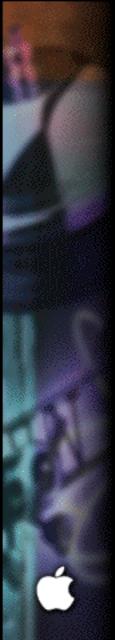
Binary extensions

```
@interface NSString(NSStringDrawing)
NSSize size()
void drawAtPoint(NSPoint p);
void drawInRect(NSRect r);
@end
```



Objective-C Message Expressions

```
// classic
[myBrowser setDelegate:obj];
// modern
myBrowser->setDelegate(obj);
myBrowser.setDelegate(obj);
```



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Peaceful coexistence

- Both languages retain...
 - Native semantics
 - Native time/space characteristics



Does CodeWarrior support it?

• YES!



Objective-C++ Example

Reuse via aggregation

```
@interface CalculatorInterface : NSObject
  id display;
 CalculatorEngine *engine;
id init();
id equalsKey(id sender);
id operationsKey(id sender);
@end
```

Objective-C++ Example

```
id init() // display is set automatically
  engine = new CalculatorEngine;
  return self;
id operationKeys(id sender)
  res = engine->computeResult(sender);
  display->setDoubleValue(res);
  return self;
```



Design points

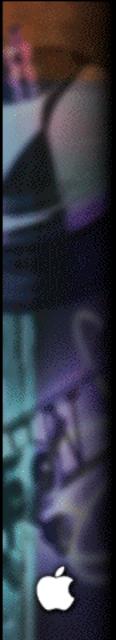
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- Work with standard Java language tools
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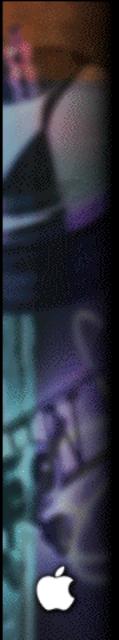
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Full client access to Yellow Box APIs

```
public class Browser extends Control
public Browser(Rect frameRect);
public native void setDelegate(Object o);
public native void setAction(Selector s);
public native boolean setPath(String p);
public native Array selectedCells();
```



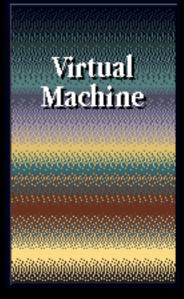
Objective-C

Dynamic Runtime



Objective-C

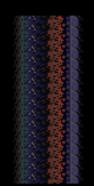
Dynamic Runtime Java



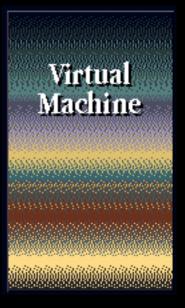


Objective-C

Dynamic Runtime Bridge



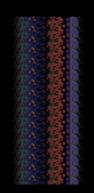
Java



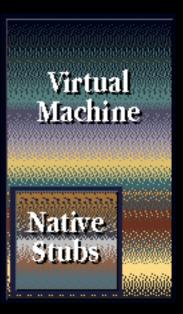


Objective-C

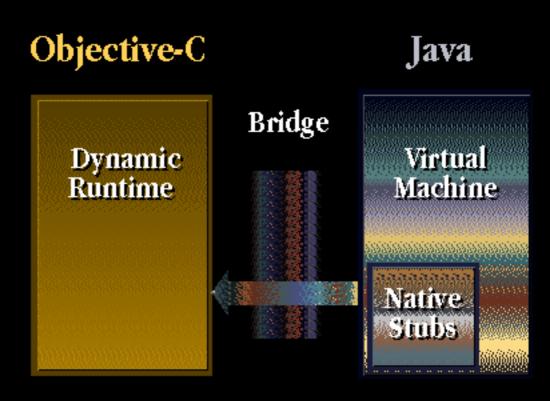
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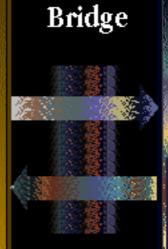


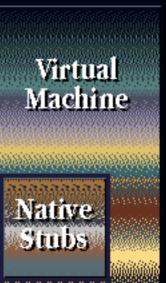


Objective-C

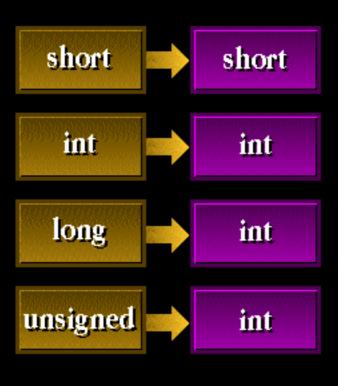
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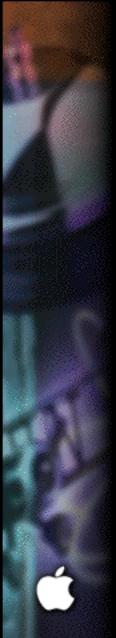
Dynamic Runtime

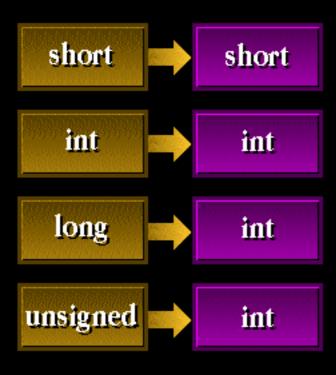






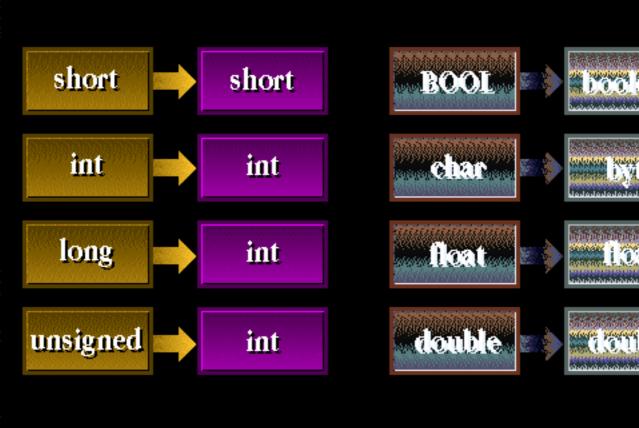








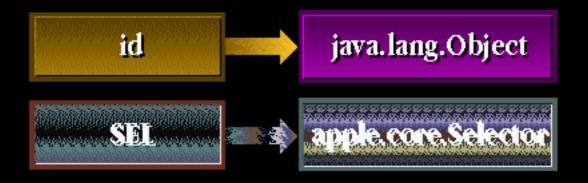


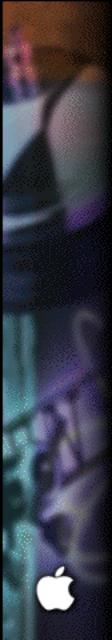


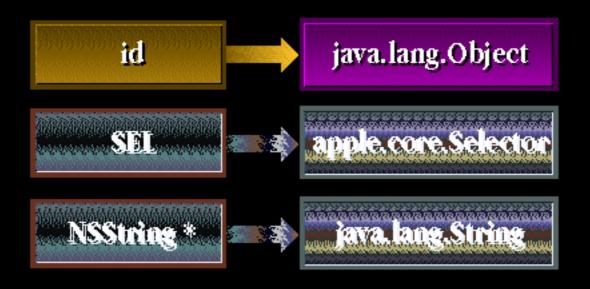


id java.lang.Object

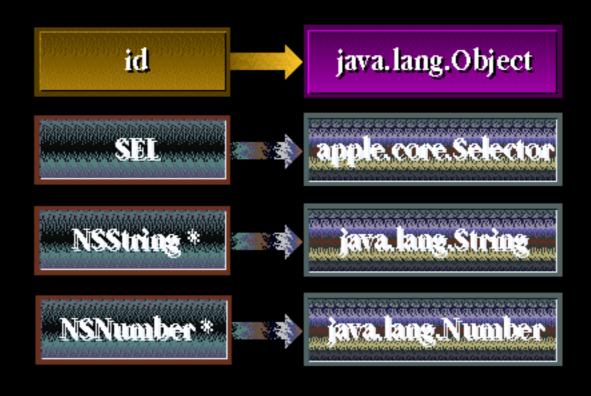




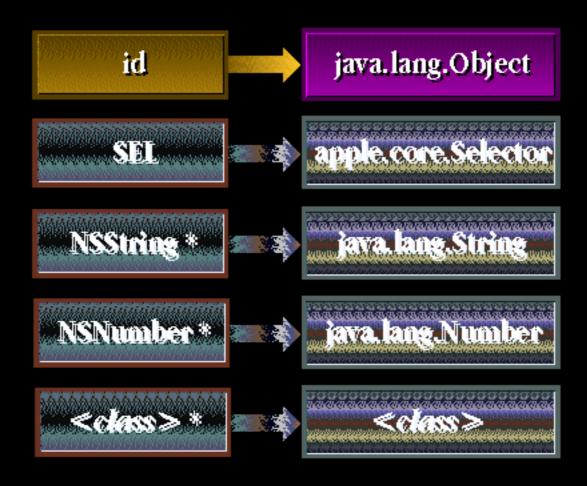








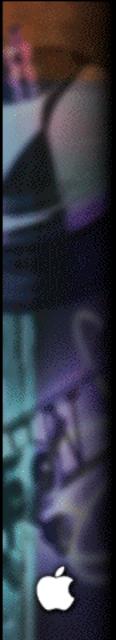






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- Types that don't map automatically
 - Non-object pointer usage
 - Structures, unions, and enums
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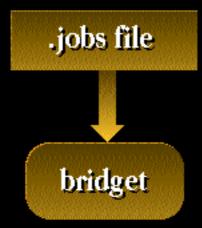
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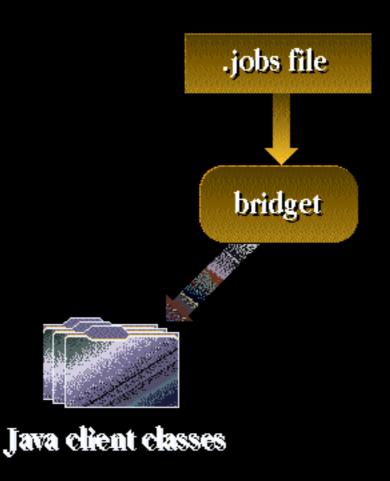
.jobs file

```
type
  BOOL = boolean
 NSRect = apple.core.Rect using
           NSConvertRectToJava
           NSConvertRectFromJava
selector
  -isEqual: = equals
  -hash = hashCode
  -copyWithZone: = clone
```

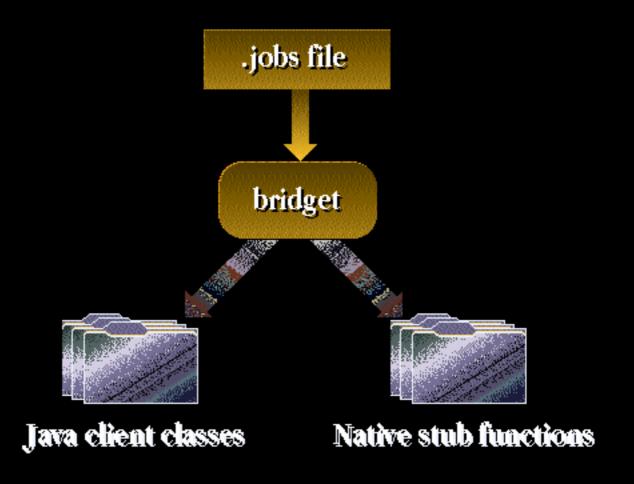














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 - Over static



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- Diversity
 - Over purity



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- **Performance**
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